

## Problem Set 2

(Out Mon 01/28/2019, Due Mon 02/04/2019)

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**Problem 2**

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Consider the Lotka-Volterra predator-prey model from Problem 1:

$$\frac{d}{dt}\vec{u}(t) = \vec{f}(\vec{u}(t)), \quad (1)$$

where  $\vec{u} = \begin{pmatrix} u \\ v \end{pmatrix}$  and  $\vec{f}(\vec{u}) = \begin{pmatrix} f_1(u, v) \\ f_2(u, v) \end{pmatrix} = \begin{pmatrix} u - 4uv \\ -v + 5uv \end{pmatrix}$ .

(a) Calculate the Jacobian matrix  $D\vec{f}(\vec{u}) = \begin{pmatrix} \frac{\partial f_1}{\partial u}(u, v) & \frac{\partial f_1}{\partial v}(u, v) \\ \frac{\partial f_2}{\partial u}(u, v) & \frac{\partial f_2}{\partial v}(u, v) \end{pmatrix}$ , and the product  $D\vec{f}(\vec{u}) \cdot \vec{f}(\vec{u})$ .

(b) Use the expressions from (a) to formulate a second order Taylor series method for (1).

(c) Start with the results produced in parts (d) and (e) in Problem 1 (previous problem set), and add the analogous plots produced with the Taylor series method formulated above (using the same parameters, but using different colors, line styles, and/or labels for the two methods). Explain your observations.

(d) Use the Taylor series method to approximate the time  $T$  that it takes for a trajectory  $\vec{u}(t)$  to return (for the first time) to its initial value, i.e.  $\vec{u}(T) = \vec{u}(0)$ . Do this for at least 50 initial values

$$\vec{u}(0) = \begin{pmatrix} a \\ 0.25 \end{pmatrix} \text{ with } 0 < a < 0.2$$

and thus produce a plot of the function  $T(a)$ .

(e) Explain the fact that for  $a \approx 0.25$ , it takes close to  $T = 2\pi$  for the solution to “go around” once.

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**Instructions**

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For each problem set, you need to submit one document, either in class or via email to the course instructor, that contains plots and explanations (hand-written or typed). If you decide to email the document, name it `yourfamilyname_problemsset1.pdf`, where 1 stands for the number of the problem set.

In addition, for each programming task, email your respective program to the course instructor, under the filename `yourfamilyname_problem1a.m`, where 1 stands for the problem number and a for the sub-problem letter.